

## 8018 Kingdom of Chef

Chef lives in a country represented by cities numbered from 1 to  $N$  and connected to each other via bidirectional weighted paths in such a way that there is a unique path between any pair of cities.

Chef has aims to conquer a subset of these cities and form his Kingdom. He can choose a subset of nodes  $v_1, v_2, \dots, v_k$  and his followers will occupy those cities to make initial kingdom consisting of those cities. Also, any city which lies on a path between any two occupied cities will be eventually occupied and will become a part of Chef's the Kingdom.

To evaluate how good or favorable the Kingdom is, Chef defines a function. Say, if the cities in Chef's Kingdom are  $c_1, c_2, \dots, c_n$ , then Chef defines goodness of this kingdom as  $f(c_1) + f(c_2) + \dots + f(c_n)$ , where  $f(x)$  is defined as the minimum distance a person has to travel to visit all the cities in the Kingdom at least once, if he/she starts at city number  $x$ .

Now, Chef has a total of  $Q$  plans about which cities he want to occupy,  $i$ -th of the plan is defined by a subset of  $K_i$  cities,  $v_{i,1}, v_{i,2}, \dots, v_{i,K_i}$ , denoting the initial cities that his followers will occupy. He wants you to report the goodness of the Kingdoms eventually formed by his plans.

### Input

The input file contains several test cases, each of them as described below.

The first line of the input contains two space separated integers  $N$  and  $Q$  denoting the number of cities and number of Chef's plans, respectively.

Next  $N - 1$  lines contain integers  $u, v$  and  $w$  denoting there is a bidirectional path of length  $w$  between cities numbered  $u$  and  $v$ .

Each of the next  $Q$  lines describe Chef's plans. Each plan first states  $K_i$ , i.e. number of cities in the  $i$ -th plan. Next  $K_i$  integers denote the cities to be occupied in this plan.

### Output

For each test case, the output must follow the description below.

For each plan of Chef, output in one line the goodness of the Kingdom formed by that plan.

### Constraints:

- $1 \leq N, Q \leq 10^5$
- $1 \leq u, v \leq N$
- $1 \leq w \leq 10^4$
- $1 \leq K_i \leq N$
- $1 \leq \text{Sum of } K_i \text{ for all } i \leq 5 * 10^5$
- $1 \leq v_{i,j} \leq N$  for all  $i, j$

### Explanation:

**Plan 1:** Chef plans to occupy only city 1, in which case goodness is 0.

**Plan 2:** Chef initially occupies cities 1 and 2. Eventually, no other city other than these two is occupied. For each city in kingdom formed, a person will need to travel at most 1 distance to visit all the cities.

**Plan 3:** Chef initially occupies city 3 and 4. However, city 1 and 2 lie on a path between initial occupied cities and therefore, belong to Chef's kingdom.

Let's see how goodness of Chef's kingdom is calculated.

- $f(1)$  is 9. Path  $1 \rightarrow 2 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow 4$  is one of the paths which can be taken.
- $f(2)$  is 8. Path  $2 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow 4$  is the path which needs to be taken.
- $f(3)$  is 6. Path  $3 \rightarrow 2 \rightarrow 1 \rightarrow 4$  is the path which needs to be taken.
- $f(4)$  is 6. Path  $4 \rightarrow 1 \rightarrow 2 \rightarrow 3$  is the path which needs to be taken.

Therefore, answer is  $9 + 8 + 6 + 6 = 29$ .

### Sample Input

```
4 3
1 2 1
2 3 2
1 4 3
1 1
2 1 2
2 3 4
4 3
1 2 1
2 3 2
1 4 3
1 1
2 1 2
2 3 4
```

### Sample Output

```
0
2
29
0
2
29
```